



2021-2022

# Newsletter

EDITION 4



## About Department

The use of computers and software applications has experienced rapid growth. Software Engineering is at the core of computer application development, encompassing various fields like application development, computer networks, and embedded systems. Software Engineering plays a crucial role in our daily lives as a mature discipline.

Our Software Engineering degree program at Mehran University equips students with the theoretical knowledge and practical skills needed for a successful career as software engineers. Students learn to develop and maintain high-quality software systems, from project conceptualization to implementation, deployment, and maintenance of software artifacts. It's our contribution to the booming software development industry, nurturing skilled professionals for the future.

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# VISION

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To become the center of excellence and aspiration in the discipline of software engineering by producing highly skilled professionals. These professionals will leverage their analytical capabilities and proficiencies to apply technical knowledge for socio-economic development.

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# MISSION

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To provide a technically sound ambiance of learning and adapt to the frequent changes in the software industry, pursuing sustainable Scio-economic growth while fostering a strong sense of ethics, professionalism, and leadership to serve the community and humanity at large

# Software Engineering Society

2021-2022



## EXECUTIVE BODY(EB'S)

Position	Name
President	Tabish Memon
Vice President	Muskan Mughal
General Secretary	Isha Bhutto
Treasurer	Faisal Khalil
Joint Secretary	Tooba Arian

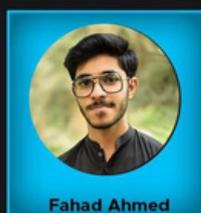
## | HEAD DIRECTORS

Position	Name
Head Director Of Management	Kashaf Abdulah
Head Director Of Editorial	Farheen Qazi
Head Director Of Media	Kubra Ghafoor
Head Director Of Marketing	M.Usman
Head Director Of Logistics	Hasnain
Head Director Of Designer	Faez Ahmed
Head Director Of Photography	Moiz Azam

## | DIRECTORS

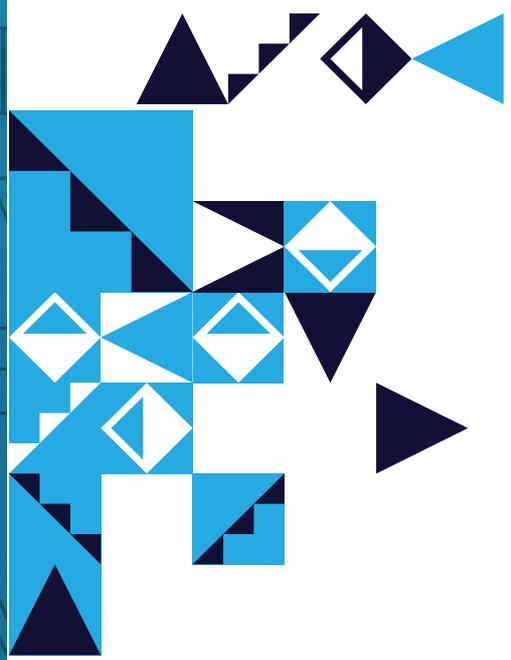
Position	Name
Director Management	Zaid Ahmed
Director Management	Naveed Kaimkhani
Director Management	Godawri Khatri
Director Editorial	Junaid Aslam
Director Media	M.Daniyal
Director Media	Anjali
Director Marketing	Laraib
Director Logistics	Arham Abbas
Director Designer	M.Osama
Director Phtotography	Summaiya khan

## ORGANIZING COUNCIL OF SES ' 21



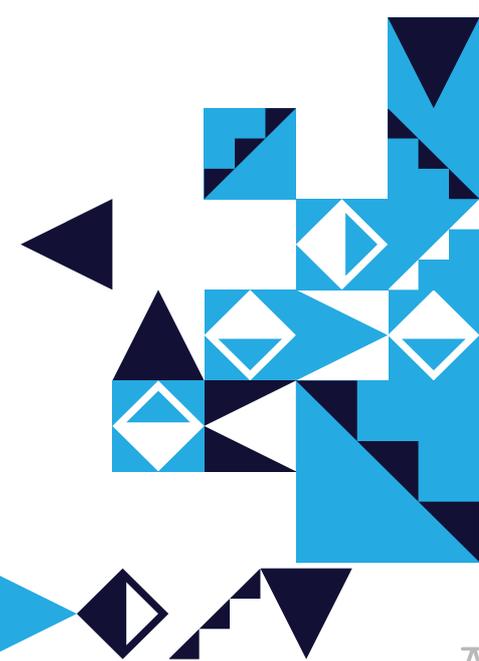
## ORGANIZING COUNCIL (OC'S)

POSITION	NAMES
Head Organizing Council	Shumaim Liaquat
Organizing Council	Faiz Nadeem
Organizing Council	Fahad Ahmed
Organizing Council	Zarmeena Khan
Organizing Council	Ali Raza
Organizing Council	Alishba Aleem
Organizing Council	Adarsh
Organizing Council	Ayesha Baloch
Organizing Council	Ammar Raza
Organizing Council	Hira Amir
Organizing Council	Amber Arian



# ACHIEVEMENTS

**19 BATCH**



# SHUMAIM LIAQUAT

TABISH REHMATULLAH



## RESEARCH PAPER

Tabish Rehmatullah and Shumaim Liaquat, under the guidance of Dr. Isma Farah Siddiqui, published a research paper titled "A Survey on Autonomous Cars based on Object Detection and Improved Datasets" at the esteemed 14th International Conference on Internet (ICONI) in 2022.

The study focuses on enhancing safety in autonomous vehicles through advanced object detection and improved datasets. By eliminating human error-related risk factors, self-driving cars have the potential to make roads safer, revolutionize transportation, and create stress-free travel experiences for users.

This research contributes valuable insights into the vision of a safer and more efficient autonomous future. Congratulations to the authors for their exceptional work and dedication to transforming mobility!

# Farwah sheikh

Founder and CEO of Evolvve



The startup was initially incubated in NEP NIC Jamshoro, and it has now found its new home in the prestigious National Incubation Centre Hyderabad. Alongside this entrepreneurial journey, the founder has also achieved the status of a Beta Microsoft Learn Student Ambassador and plays a crucial role as a Facilitator at the esteemed CISCO Community Pakistan.

Moreover, her dedication and hard work were recognized when she successfully graduated

from the Academy for Women Entrepreneurs, a program supported by the US Embassy in Bridgetown. This impressive combination of experiences and accomplishments reflects her relentless drive to excel in the world of entrepreneurship and make a meaningful impact.

# Pooja Kumari

Final year B.E Student



Mehran University of Engineering & Technology, Jamshoro.

Since, the beginning of my under graduation journey, I have participated in many volunteer activities and also achieved some standout achievements which are solely an honor for me and an example for others: -

- . I won SPEOD'22 with my project Teach ME (a cross-platform app for online classes and attendance).
- . My research paper was presented and published at the 17th Asia Pacific International Conference on Information Science and Technology (APIC-IST 2022) and the paper was on the subject of development of a Face Detection and SMS Notification Using Python and Flutter.
- . I have served as a member of the Executive Body of the Student Energy Chapter, MUET.
- I was a delegate at the MUET Model of the United Nations in 2019.

# Rashid Wassan

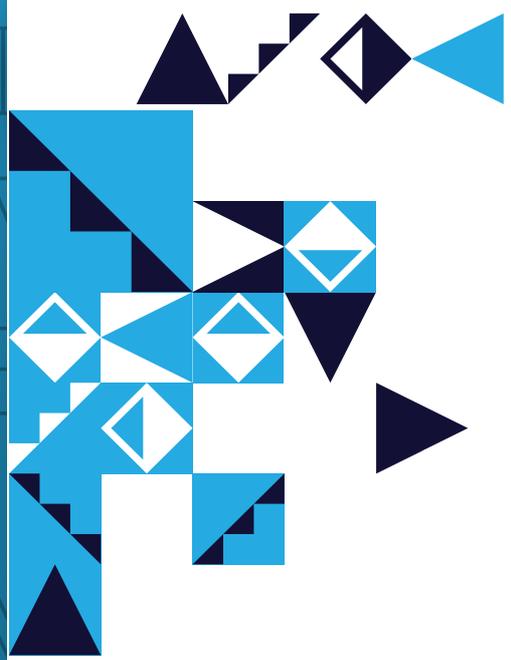
Final year B.E Student



The name of Mr. Rashid Wassan is synonymous with progress, leadership, and community service. His contributions have earned him a prominent position in the minds of those who value excellence. It is with great pride that the Software Engineering Society presents Rashid's latest accomplishments in our newsletter.

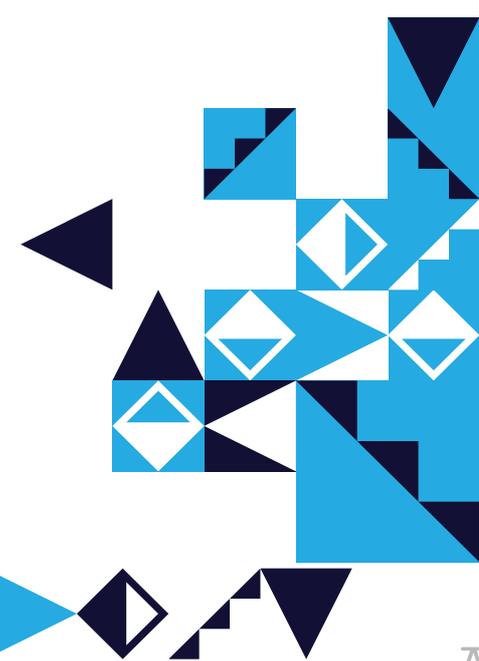
Since joining ACS Japan as a remote Software Engineer, Rashid has achieved several significant milestones in his professional life.

Rashid Wassan's co-founding of DevConnect, with 5000 members worldwide, showcases his remarkable ability to foster collaboration among developers. As a distinguished GitHub Campus Expert and Microsoft Learn Student Ambassador (Gold milestone), he serves as an inspiring presence at international forums. Rashid's proactive involvement with the Ministry of Planning and Development further cements his role model status, exemplifying his commitment to making a meaningful impact in his field.



# ACHIEVEMENTS

**20 BATCH**



# Summaiya Khan

Third year B.E Student



Participated in SPEOD'21.  
Inter-departmental badminton and table tennis champion for the software department.  
As a captain, I represented Mehran University in the intervarsity table tennis championship, at LUMHS University, Pakistan.  
Volunteered in two volumes of Tech Arena.  
Participated in intervarsity volleyball championship Pakistan at NED University, Karachi.  
Director Photography at SES tenure 22-23.  
Head of the organization council of SES 23-24.  
Internship at NCRA lab Muet jamshoro.

As a vice-captain, I represented the Hyderabad volleyball team in the divisional Prime Minister Talent Hunt program, bringing home a trophy of second place to the division.

# Faiz Nadeem

Third year B.E Student



Embarking on my creative journey as an intern at "Evolve" in 2022. I have since garnered two years of invaluable experience in graphic design. In that same transformative year, I had the pleasure of contributing as an OC at "ses community," honing my skills and broadening my horizons. As I fast forward to the present, I now proudly hold the esteemed position of Head Director Designer at "RAH E ILLAHI," while simultaneously continuing my creative endeavors at the prestigious "**THE TRUST TECH**" Canadian company, where I also serve as a director designer for

"ses community." This dynamic dual role allows me to continually craft stunning designs that captivate audiences.

# Zarmeena Khan

Third year B.E Student



- Captain of MUET's winning throw ball team, making the university proud against LUMHS.
- Led the university volleyball team in inter-university championships, gaining valuable experience despite not securing a place.
- Won the inter-department basketball trophy representing the software department.
- Served as OC in SES society for the 2021-2022 tenure, working with a great team.

- Currently serving as Head Director of Management for SES Society's 2022-2023 tenure, gaining valuable experience in team management and goal-oriented work.

# Naveed kaimkhani

Third year B.E Student



- Co-Founder and CTO at Rentpayy, leading a startup focused on providing a platform for renting places.
- Developed RentPayy App - a multi-platform application facilitating property listing and rental searches.
- Worked as a Flutter Developer at Meta-Sense Technologies, gaining valuable experience and recognition.
- Joined GDSC MUET as Flutter Lead, contributing to student learning and tech-related skills development.

- Runner-Up at SPEOD'22, showcasing a project in a competitive exhibition.
- Served as Director of Management for SES, an enriching experience that allowed me to contribute to societal betterment.

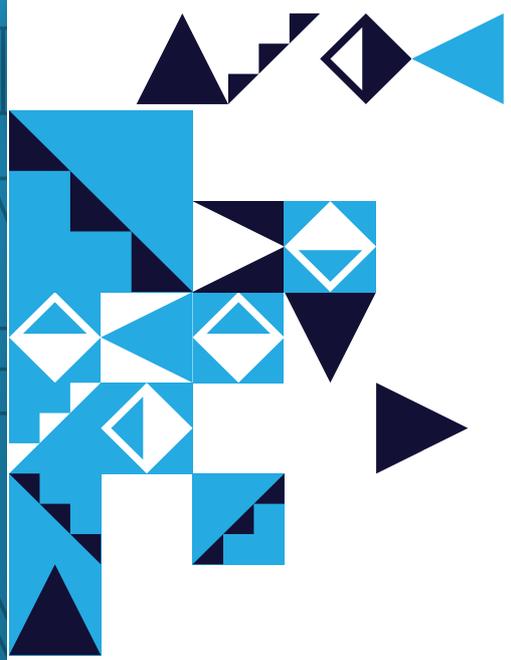
# Zaid Soomro

Third year B.E Student



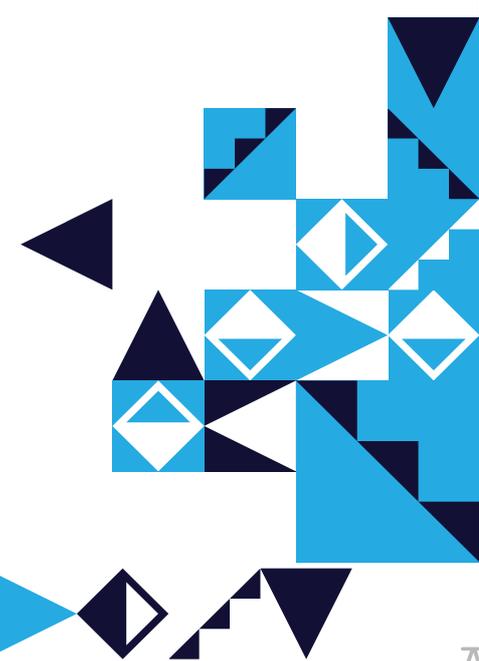
During my tenure as GDSC LEAD MUET for 2022-2023, I had the honor of enhancing the club's outreach with innovative marketing and introducing Vlog culture. Our thought-provoking seminars, featuring industry experts, ignited students' passion for technology. Notably, I successfully brought the first Google Developer Expert in Flutter, Waleed Arshad, to MUET and organized a virtual event with Wajahat Karim, a Google Developer in Android.

An overwhelming response as students attended well-received events and connected with experts, leaving a positive impact. Witnessing their enthusiasm and gaining insights into technology trends was inspiring. Grateful for the opportunity, I eagerly anticipate continuing as GDSC Lead, fostering a thriving tech community.



# ACHIEVEMENTS

21 BATCH



# ARHAM ABBAS

SECOND YEAR B.E STUDENT



In the realm of progress, leadership, and community service, one name stands out prominently: Syed Arham Abbas. With an unwavering commitment to excellence, The Software Engineering Society (SES) proudly highlights Arham's achievements.

Arham Abbas, through a groundbreaking victory in the inaugural SES election, emerged as the **YOUNGEST PRESIDENT** in SES history. His resolute determination and outstanding performance paved a remarkable path from Director of Logistics to the helm of the Presidency, reflecting his seamless execution of numerous events.

Arham's influence goes beyond campus, his social work and support for others underscore his deep community and youth commitment. As we celebrate his journey, Arham Abbas stands as proof of dedication and leadership's true power.

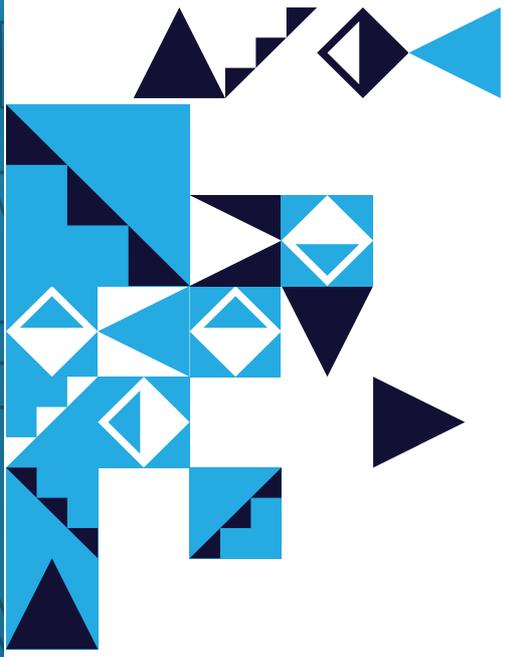
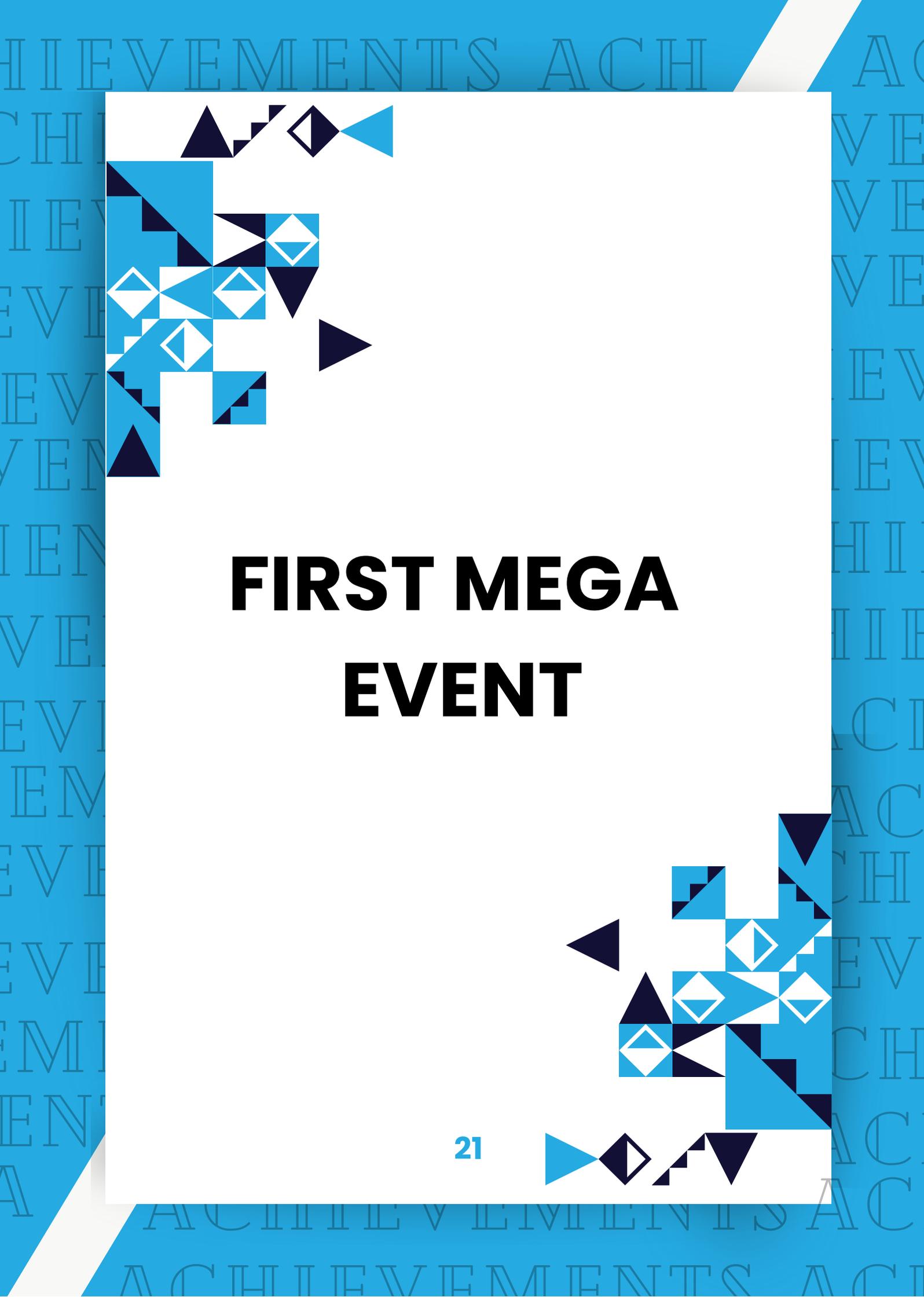
# JAWAD SOOMRO

SECOND YEAR B.E STUDENT

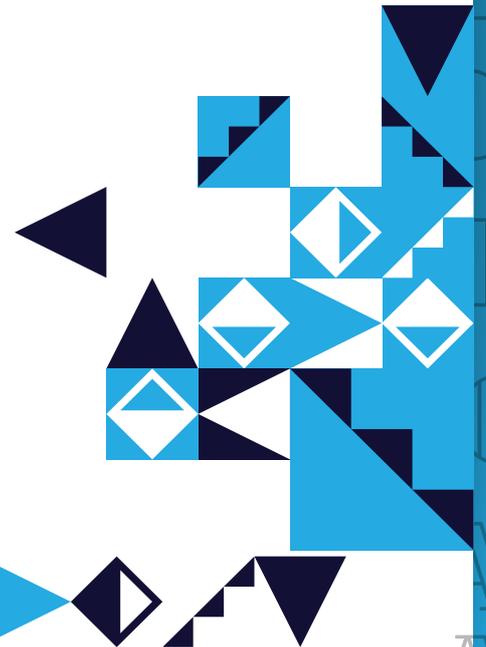


I take immense pride in my achievements, notably as the SPEOD'22 Runner Up and Altech'23 Winner in Speed Programming. Completing the Computer Vision project, recognized as the best in my batch by Sir Mohsin Memon, further solidified my passion and proficiency in this domain. Currently serving as a Flutter Developer Intern at SayabiDevs, I continue to expand my expertise in computer programming. These accomplishments have taught me the significance of dedication, persistence, and

maintaining a strong work ethic. They have also honed my ability to work efficiently and creatively under pressure, valuable skills applicable in various fields. With unwavering enthusiasm, I look forward to pursuing my passions and achieving even greater heights of success in the future.



# **FIRST MEGA EVENT**



# TECH ARENA ✦

Tech Arena is a highly anticipated event at MUET. This incredible gathering is nothing short of a tech enthusiast's dream, where expectations are surpassed, and innovation takes center stage. Bringing together tech enthusiasts from all walks of life, this dynamic gathering serves as a hub for intellectual exchange and knowledge sharing. The heart of Tech Arena is the series of tech competitions that ignite the participants' competitive spirits. These competitive spirits fuel an atmosphere of excitement and innovation, fostering an environment that encourages participants to push their boundaries and explore new horizons. Beyond the cerebral challenges, Tech Arena also recognizes the importance of physical well-being. In addition to the tech competitions, the event features an array of physical sports, ensuring that participants can stay fit and healthy while engaging in the festivities.

# TECH ARENA ✦

## 2022

Tech Arena 2022, was nothing short of an exhilarating experience. This much-awaited event proved to be a resounding success and left participants with unforgettable memories.

Engaging in events such as Logo Designing, Circuit Designing, Blind Coding, Speed Programming, Tech Khayal, and Website Designing pushed the boundaries of creativity and problem-solving. The atmosphere buzzed with energy and camaraderie as participants showcased their technical prowess and learned from one another.

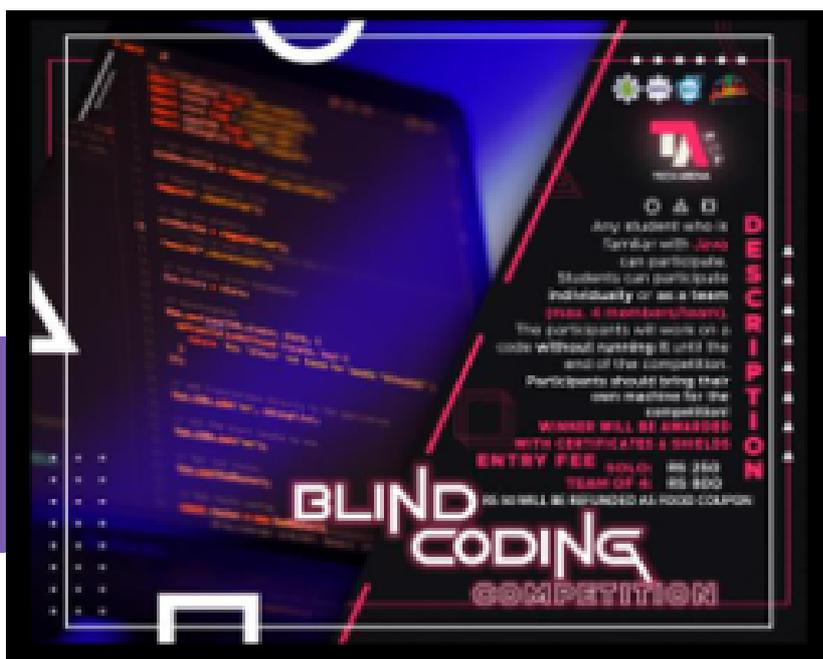
The gaming competitions from the previous year were a major highlight, with participants fully immersing themselves in the virtual worlds. From action-packed Pubg Tournaments and intense Marble games to strategy-driven Time-based Chess, the gaming arena was alive with excitement. The thrill of Mortal Kombat and Street Fighter tournaments brought out the best in gaming enthusiasts, while Robo Racing and Call of Duty: Modern Warfare showcased the perfect blend of technology and gaming.

As the curtains closed on Tech Arena 2022, participants left with a profound sense of accomplishment and new friendships forged during this action-packed extravaganza.



# TECH ARENA

## ACADEMIC COMPETITIONS



A poster for the Blind Coding Competition. The background is dark with a glowing blue and red code editor interface. The text is in white and red. It includes the TA logo, icons for accessibility, and details about the competition rules and prizes.

**BLIND CODING COMPETITION**

Any student who is familiar with Java can participate. Students can participate individually or as a team (max. 4 members/team). The participants will work on a code without running it until the end of the competition. Participants should bring their own machine for the competition.

**WINNER WILL BE AWARDED WITH CERTIFICATE & SHIELD**

**ENTRY FEE** INDIVIDUAL: RS 250  
TEAM OF 4: RS 800  
RS WILL BE REFUNDED AS FOOD COUPON

**DESCRIPTION**



A poster for the Tech Khayal Competition. The background is dark with a glowing blue and red lightbulb graphic. The text is in white and red. It includes the TA logo, icons for accessibility, and details about the competition rules and prizes.

**TECH KHAYAL COMPETITION**

Present and demonstrate your idea about solving real time issues. Students can participate individually or as a team (max. 4 members/team). Participants should make ppt for their presentation.

**WINNER WILL BE AWARDED WITH CERTIFICATE & SHIELD**

**ENTRY FEE** INDIVIDUAL: RS 250  
TEAM OF 4: RS 800  
RS WILL BE REFUNDED AS FOOD COUPON

**DESCRIPTION**

# TECH ARENA

## ACADEMIC COMPETITIONS



The poster features a dark background with a laptop displaying code on the left and a tablet displaying a website on the right. A Starbucks cup is visible in the foreground. The text is in a mix of white and pink. At the top right, there are icons for various programming languages and a logo with the letters 'TA'. The word 'DESCRIPTION' is written vertically on the right side.

**DESCRIPTION**

It's a Web Development process for creating a website that focuses on aesthetic factors like layout, user interface and other visual aspects to make it visually appealing and easy to use. The website must be designed within limited time and falls all the constraints mentioned in the problems.

**WINNERS WILL BE AWARDED WITH CERTIFICATE & SHIELD.**

**ENTRY FEE**

INDIVIDUAL	RS. 200
TEAM OF 4	RS. 800

**WEBSITE DESIGNING COMPETITION**



The poster features a dark background with a laptop displaying code on the left. The text is in a mix of white and blue. At the top right, there are icons for various programming languages and a logo with the letters 'TA'. The word 'DESCRIPTION' is written vertically on the right side.

**DESCRIPTION**

Any student who is familiar with Java, C++ or Python languages can participate. Students can participate individually or as a team (max. 4 members).

The students will be given a set of problems, which they will have to solve in a given time period.

**WINNERS WILL BE AWARDED WITH CERTIFICATE & SHIELD.**

**ENTRY FEE**

INDIVIDUAL	RS. 100
TEAM OF 4	RS. 400

**SPEED PROGRAMMING COMPETITION**

# TECH ARENA

## GAMING COMPETITIONS



A poster for the Robo Racey Tournament. The left side features a screenshot of a red and yellow off-road vehicle racing on a dirt track. The right side contains text and icons. At the top right, there are five colored icons and the TA logo. Below that are three small icons (a circle, a triangle, and a square). The text reads: "ROBO RACEY is a multiplayer game in which participants are required to race their remote-controlled (RC) cars by avoiding obstacles on the track." A "NOTE" section follows: "Participants are encouraged to bring their hand-developed remote-controlled (RC) cars and will be provided for it, however, they can obtain one from the team." The "ENTRY FEE" is listed as "RS 200". The title "ROBO RACEY" is in large, stylized white letters, with "TOURNAMENT" in smaller letters below it. A vertical "DESCRIPTION" label is on the right edge.

ROBO RACEY

DESCRIPTION

ROBO RACEY is a multiplayer game in which participants are required to race their remote-controlled (RC) cars by avoiding obstacles on the track.

NOTE: Participants are encouraged to bring their hand-developed remote-controlled (RC) cars and will be provided for it, however, they can obtain one from the team.

ENTRY FEE: RS 200

ROBO RACEY TOURNAMENT



A poster for the Call of Duty Modern Warfare Game. The left side features a character in military gear. The right side contains text and icons. At the top right, there are five colored icons and the TA logo. Below that are three small icons (a circle, a triangle, and a square). The text reads: "COD: Modern Warfare is a multiplayer or first-person shooter game which offers campaign and multiplayer mode." A note states: "Participants will be provided to players." The "WALK IN GAME" section is empty. The title "CALL OF DUTY MODERN WARFARE GAME" is in large, stylized white letters. A vertical "DESCRIPTION" label is on the right edge.

CALL OF DUTY MODERN WARFARE GAME

DESCRIPTION

COD: Modern Warfare is a multiplayer or first-person shooter game which offers campaign and multiplayer mode.

Participants will be provided to players.

WALK IN GAME

# TECH ARENA

## GAMING COMPETITIONS



A promotional poster for the Mortal Kombat Game. The background features a character in a dark, hooded, and armored suit. The text on the poster includes the TA logo, a description of the game, and the title 'MORTAL KOMBAT GAME'. The word 'DESCRIPTION' is written vertically on the right side.

**DESCRIPTION**

Mortal Kombat is a fighting game where two players fight against each other in a battle of life and death. Games will be provided to players.

Games: **FATALITY!**

Platform: **PS4**

**WALK IN GAME**

**MORTAL KOMBAT GAME**



A promotional poster for the Street Fighter Tournament. The background features a character in a white gi with red boxing gloves. The text on the poster includes the TA logo, a description of the tournament, and the title 'STREET FIGHTER TOURNAMENT'. The word 'DESCRIPTION' is written vertically on the right side.

**DESCRIPTION**

Street Fighter is a multiplayer game in which players play a best of 3 match, player with most rounds wins the match. Games and Headset will be provided to players. Games will be played one vs one.

Platform: **PlayStation 4**

**WINNER WILL BE AWARDED WITH CASH PRIZE.**

**ENTRY FEE** **RS 250**  
AS IT WILL BE SPONSORED AS FOOD-COUPON

**STREET FIGHTER TOURNAMENT**

# TECH ARENA

## GAMING COMPETITIONS



A promotional poster for a PUBG tournament. The background features a person in a white shirt and tie, wearing a VR headset and holding a controller. The text is overlaid on the right side of the image.

**DESCRIPTION**

PlayerUnknown's **BattleGround** is a multiplayer game in which players dropped onto an island and fight to be the last man standing!  
**No triggers or Accessories are allowed.**

Platform: **Mobile**

**WINNER WILL BE AWARDED WITH CASH PRIZE.**

**ENTRY FEE** RS 250  
RS 50 WILL BE REFUNDED AS FOOD COUPON

**PUBG TOURNAMENT**



A promotional poster for a Marble Game competition. The background shows several people in green and white tracksuits standing in a hallway. The text is overlaid on the right side of the image.

**DESCRIPTION**

**Marbles Squid Games P2** is a game in which 2 players play a game of marbles the player who wins the most rounds, wins the competition. Games will be Played one vs one.

**Squid Games Part 2**

**WINNER WILL BE AWARDED WITH CASH PRIZE.**

**ENTRY FEE** RS 250  
RS 50 WILL BE REFUNDED AS FOOD COUPON

**MARBLE GAME**  
COMPETITION

# TECH ARENA

## GAMING COMPETITIONS



A poster for a "Time-based Chess Competition". The background features a close-up of chess pieces on a board. The text is arranged in a structured layout with icons and symbols.

**TA**  
TECH ARENA

○ △ □

**CHES**

A board game of strategic skills for two players played on a checkered board. Remember, Chess is not about how smart you are BUT how wise you are!

Games will be played one vs one.

**WINNER WILL BE AWARDED WITH CASH PRIZE.**

**ENTRY FEE** RS 250  
RS 10 WILL BE REFUNDED AS FOOD COUPON

**DESCRIPTION**

**TIME-BASED CHESS COMPETITION**



A poster for a "Red Light Green Light Game". The background shows a group of people in a field, with a large figure in the center. The text is arranged in a structured layout with icons and symbols.

**TA**  
TECH ARENA

○ △ □

**Red Light Green Light**  
Squad Games Part 1

is a survival game in which players run on the call of green light and stop on the call of red light. Players get eliminated if they move after red light call.

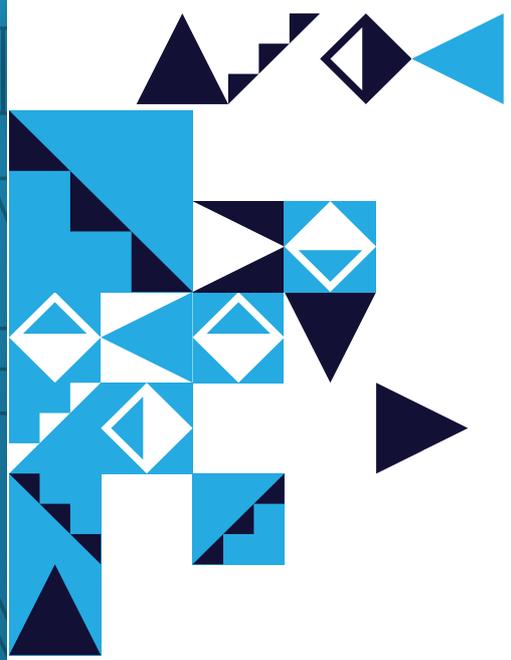
Squad Games Part 1

**WINNER WILL BE AWARDED WITH CASH PRIZE.**

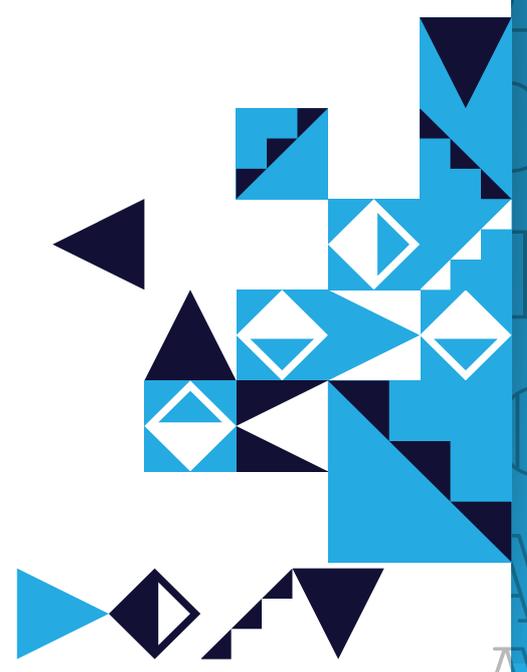
**ENTRY FEE** RS 250  
RS 10 WILL BE REFUNDED AS FOOD COUPON

**DESCRIPTION**

**RED LIGHT GREEN LIGHT GAME**



# OTHER EVENTS



## ONE DAY ORIENTATION PROGRAM FOR INTERNSHIP AT NET2APPS



This was a Physical Session Organized by SES team and it was for graduates or students in final years. We wanted to introduce Net2apps to the final year students and graduates and provide them the opportunities of job, internship, and certification from Net2app.

## WEBSTER ROADMAP TO MERNSTACK

This three-day Bootcamp was organized and hosted by the SES for our students. This bootcamp was aimed at teaching the basics of web development and the radical of the MERN STACK. It was carried out by our worthy Speakers Vivek Anand, Founder and CEO of Slim Coder, and Zaid Ahmed a web geek.



## PHYTON-BASED ACCELERATED PROGRAM FOR DATA SCIENCE



**Python Based Accelerated Program For Data Science**

**WHAT IS THE COURSE ABOUT?**  
In this course, you will learn about the fundamentals of Python and how to master this programming language. By the end of this learning adventure, you will have an insightful understanding of Python, applications of data science and enhanced problem-solving skills with technology.

**WHAT WILL YOU GET?**  
At the end of this program, all the candidates will be awarded with a certificate. Based on their performance, the top three candidates will be announced on our social media pages, and will be getting a chance for an internship with AI-GS.

**WHO CAN APPLY?**  
Anyone with basic computer abilities such as organizing files, launching programmes, exploring the internet, and is interested in learning more about computers are eligible to apply. No programming learning or experience is required.

**HOW TO APPLY?**  
TO APPLY FOR THIS COURSE, REGISTER ON THE LINK:  
[Bit.ly/btxccc22](https://bit.ly/btxccc22)

**VENUE: STP, MEHRAN UET**  
Get For more registration details  
Phone: 03163281446  
Email: [aiacad32@gmail.com](mailto:aiacad32@gmail.com)

**WEEK 01**  
Understanding and applying the Python concepts such as loops, data types, conditional structures, list, tuple and dictionaries.

**WEEK 02**  
Moving forward to object oriented programming, exception handling and file reading and getting started with NumPy and Pandas.

**WEEK 03**  
Understanding data with NumPy and Pandas and its visualization on real time datasets.

**WEEK 04**  
Understanding the statistics of data, to quantify the data to quantify the uncertainty around the data.

SES, in collaboration with ALTED, hosted a 4-week Bootcamp for our students. The Bootcamp aimed to cover the depth of the python programming language theory as well as its practical implementation, which was observed throughout the duration of the Bootcamp.

## PAYSYS LAB

This was Recruitment Drive managed and organized by SES. Its target audience was Final year tech students. In this session student were made aware of an advanced FINTECH Company, PAYSYS LAB, that specialize in payment system, consulting and implementation support. Our students were provided with the golden opportunity to showcase their best tech skill and secure either a job opening or an internship.



**PAYSYS**

**Are YOU our missing PIECE?**

Paysys Labs is coming to Mehran University of Engineering and Technology (Jamshoro) for a talent hunt.

**Career Opportunities:**

- Software Developer
- QA Engineer
- DevOps Engineer
- Network Engineer
- Jr. Database Administrator

**Date:** 31st May 2022

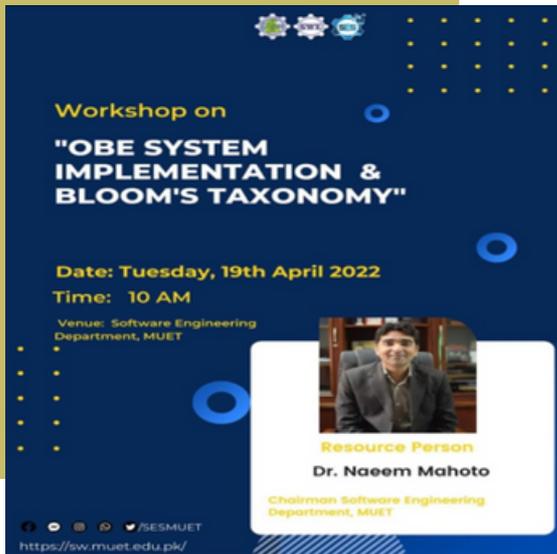
**Time:** 12:00PM

Contact us at: +92 31 34380546-67

2022 Recruitment Drive

[www.paysyslabs.com](https://www.paysyslabs.com)

## OBE SYSTEM IMPLEMENTATION AND BLOOM'S TAXONOMY



This was an informative session organized by SES. It was carried out by our reputable Chairman of the Software Engineering Department, DR. Naeem Mahoto. It was aimed to cover the details of OBE system and enlighten the students about the significance of the said system in their schooling journey.

## BAZAR TECHNOLOGIES

This was a Physical session plus a Recruitment drive organized by SES. It targets the audience of final year TECH students and aimed to introduce an advancing TECH Company BAZAR to our students. Students were made aware of the job opportunities at the firm as well tested to the best of their abilities for the said Job opening.

بازار  
LAUNCHPAD

**Our speakers for the session**

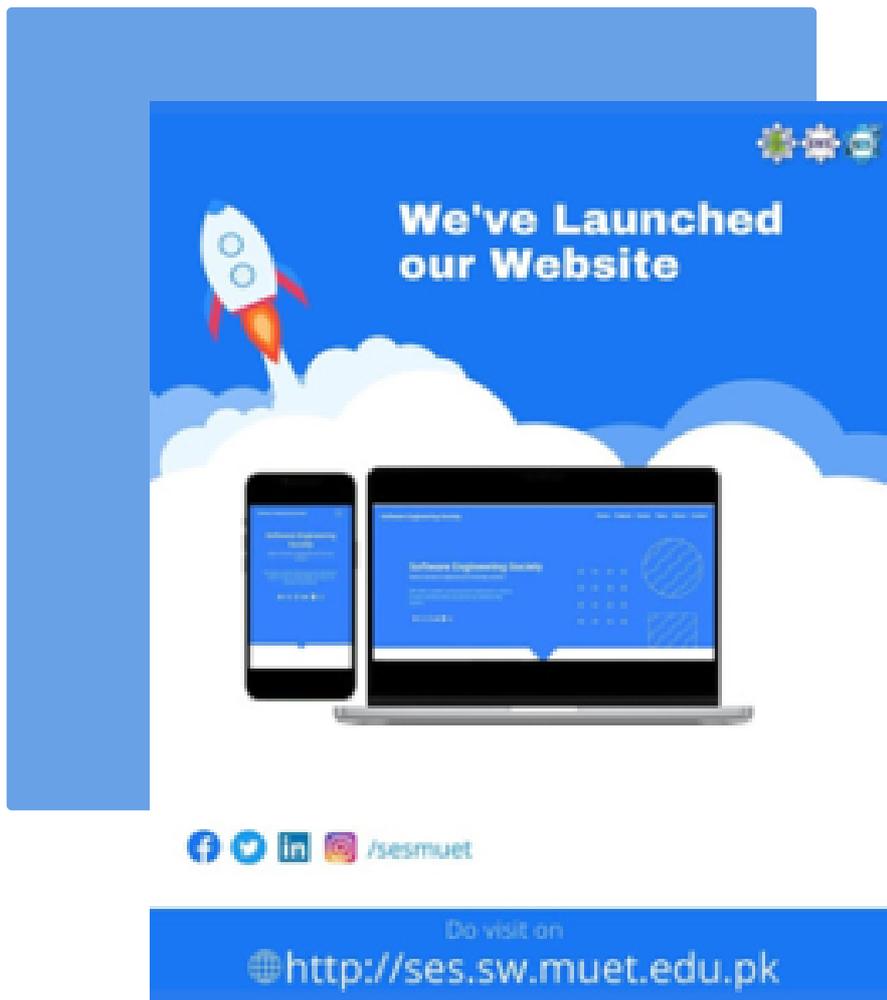
 <b>Saad Jangda</b> Co Founder Bazaar Technologies	 <b>Anam Liaquat</b> Senior People Manager at Bazaar Technologies	 <b>Bhagia Sheri</b> Software Engineer at Bazaar Technologies
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**Our Facilitators**

<b>Tariq Mehmood</b> Staff Software Engineer	<b>Duaa Kashif</b> People Lead	<b>Eman Tanveer</b> People Associate
	<b>Arbaz Pirwani</b> Lead Software Engineer	

**Join us for session**  
Date: Wednesday, 9th  
March 2022 Time : 9:30 am

# A MILESTONE UNDER THIS TENURE



## **SES IS PROUD TO ANNOUNCE THE LAUNCH OF IT'S OFFICIAL WEBSITE**

This success would not have been possible without the diligent work and dedication of Zaid Ahmed Soomro a web development geek along with his team Kashaf Abdullah, Amar Raza, Ayesha Ali , Hira Amir. It is greatly appreciated how they took on these responsibilities and made it happens.

## A CYBER SECURITY WORKSHOP



This was an informative workshop organized by SES. It was carried out by an admirable Cyber Security expert, ENGR SAQIB HUSSAIN. It aimed to cover the basic of ethical hacking tools using KALI LINUX, the favorite of Cyber Security Expert around the world.

## IMPETUS SYSTEMS PVT LTD

This was a recruitment drive managed by SES. Its target audience was final year tech students. In this session the student were made aware of an advancing company. It s PRODUCT-BASED company specializing in Human Resource Management software. Our students were provided with golden opportunity to showcase their best tech skills and secure either job opening or internship.



## MUET-GDC WITH SES-MUET



An alliance was announced between the software engineering society (SES) and Game Dev Club. The MOU was signed between chair GDC Gul Muneer and SES President Tabish Rehmatullah. It was a step taken towards the achievements of mutual goal with new sense of creativity and team work by two of the most promising Tech societies.

## IMMERSE IN TO THE METAVERSE

This remarkable mega event was hosted by the NATIONAL INCUBATION CENTER, Hyderabad with the collaboration of MUET ACM student chapter, MUET GAME DEV CLUB, and the Software engineering society MUET. They joined forces for the success of this event and welcomed the METASIA Celebs. It was aimed to cover the concepts of metaverse and related topics like metaverse business and hybrid events.



## WORKING ON ADVANCED EXCEL



This was an informative session organized by SES. It was carried out by worthy Educationist, DR. Sania Bhatti. "Working on advanced Excel" Session targeted the audience interested in refining their data organizing skills.

## GEXTON EDUCATION

This was recruitment drive managed and organized by SES. Its target audience was final year tech students. In this session, the students were made aware of GEXTON Education, which specializes in establishing industry-oriented training and development courses on different technologies. Student were made aware of the job opportunities at this firm as well tested to the best of their abilities for the said job opening.



## METAVESE MYTH



This official event was hosted by ACMW with the collaboration of SES MUET and GDSC MUET. This one on one talk show with zulu kazani discussed the myths related to metaverse, a new rage in this world.

## ICREATIVEZ

This was recruitment drive managed and organized by SES. Its target audience was final year tech students. In this session, the students were made aware of promising software company. ICREATIVEZ, which specialize in providing end-to-end solutions for businesses by employing the latest strategies and extensive research technology compared with brains and experience with geniuses.



## NATIONAL FREELANCING TRAINING PROGRAM INFO SESSION



SES collaborated with GDSC MUET to organize this remarkable session. It was carried out by some great persons of the NFTP team. It aimed to spread the cognition about the current freelancing industry and the cut-edging training being provided by the NFTP team to refine the freelancing skills of our current tech generation.

## NAYAPAY

This was an enlightening session organized by SES. It was carried out by a rising FINTECH company that deals with money transferring and wallets, NAYAPAY. Students were engaged in various interactive activities and benefitted from highly professional career guidance.



## BRESHNA.IO



This enlightening event was organized by SES. It was carried out by "Dr. Adnan Ashraf" on BRESHNA.IO. A platform for game development without having to code.

## IEEE DAY 2023

This enlighten webinar was hosted with the collaboration of SES with IEEE women in Engineering, in order to celebrate IEEE DAY 2022. A worthy speaker delivered a remarkable discourse on "Opportunities as seen from the perspective of Alumni". Attendees received an insight into the perspective of an expert.



## INTRODUCTION TO DATA SCIENCE



This session was hosted by MLSA with the collaboration of SES. It was carried out by worthy speaker Munsif Raza and Laiba Imran. It was aimed at covering the basics of data science.



# Software Engineering Society

2022-2023



## SOFTWARE ENGINEERING SOCIETY 2022 - 23


<https://ses.muett.edu.pk//>

## EXECUTIVE BODY (EB'S)

POSITION	NAMES
PRESIDENT VICE PRESIDENT GENERAL SECRETRY TRESURER JOINT SECRETRY	ARHAM ABBAS AMBER ARIAN M.ADIL MEMON ABDUL RAZZAQ QURBAN ALI

## HEAD DIRECTORS

POSITION	NAMES
HEAD DIRECTOR OF MANAGEMENT HEAD DIRECTOR OF EDITORIAL HEAD DIRECTOR OF MARKETING HEAD DIRECTOR OF LOGISTICS HEAD DIRECTOR OF MEDIA HEAD DIRECTOR OF PHOTOGRAPHY HEAD DIRECTOR OF VIDEOGRAPHY	ZARMEENA KHAN MINAL AZHAR UZAIR HUSSAIN MUZAFFAR IBRAHIM M.DANIYAL M.MOIZ FARAZ GHANI

**DIRECTOR OF  
MANAGEMENT**

ALI MUHAMMAD  
AGHA DUREZ  
ZOHAIB AHMED

**DIRECTOR OF  
MEDIA**

MUHAMMAD SAROSH  
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UROOSHAM MEMON

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VIDEOGRAPHY**

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SABRINA ABRO  
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AINAB  
HARAM RAJPUT



The image displays the Organizing Council of SES'22. At the top, there are logos for SWE and SES. The council members are arranged in a grid of hexagonal portraits, each with a name and title below it. On the right, a large blue arrow-shaped graphic contains the text 'Organizing Council of SES'22'. At the bottom left, there are social media icons for Facebook, Instagram, and Twitter, all labeled 'ses muet'. At the bottom right, the website URL 'https://ses.swe.muett.edu.pk' is provided.

**Organizing Council of SES'22**

Summaiya Khan  
Head OC

Sachal Sahito

Taneesha

Areeba Hashmi

Rida

Nayab Nisar

Tayyaba Bhatti

Zain Khan Awan

Hafsa Noor

Sarwat Aijaz

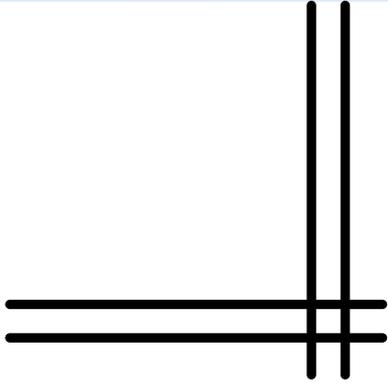
Aina Saeed

ses muet ses muet ses muet

<https://ses.swe.muett.edu.pk>

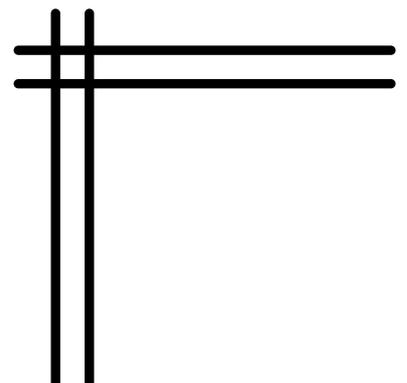
## ORGANIZING COUNCIL (OC'S)

Position	Name
HEAD ORGANIZING COUNCIL	SUMMAIYA KHAN
ORGANIZING COUNCIL	AREEBA HASHMI
ORGANIZING COUNCIL	TAYYABA BHATTI
ORGANIZNG COUNCIL	SARWAT AIJA
ORGANIZING COUNCIL	HAFSA NOOR
ORGANIZING COUNCIL	NAYAB NISAR
ORGANIZING COUNCIL	TANEESHA
ORGANIZING COUNCIL	SACHAL SAHITO
ORGANIZING COUNCIL	ZAIN KHAN
ORGANIZING COUNCIL	AINA SAEED
ORGANIZING COUNCIL	RIDA SHAH



# **IN CONVERSATION WITH THE FORMER PRESIDENT**

## **2021-2022**





# TABISH REHMATULLAH

## **What were your feelings when you found out about your selection as the president of SES?**

I was optimistic about being selected, but somehow, I was afraid that I would not be chosen. I still remember the day of my interview, how nervous I was. I remember my talks with the president before me. She helped me a lot throughout the process, and a major credit goes to her. I was excited about this opportunity and eagerly awaited the announcement. On 1st January 2022, the news came. It was noon, I opened my Facebook, and I saw the post that I was selected as the president. I remember the sudden mixture of feelings I got. I was happy, afraid, excited, satisfied, and whatnot. But, all thanks to the president before me, Ma'am Hira Nouman, and a great friend of mine for their constant support, encouragement, and appreciation, which filtered out all the negative feelings, and I was left with happiness and a sense of responsibility.

## **What visions for the society's growth and impact did you have during your tenure?**

SES has always been an excellent platform for the students of the Software Engineering Department and all the IT-related departments at MUET. However, SES did not receive the exposure it truly deserved. My vision during my tenure was to collaborate nationwide and provide significant exposure to SES. I am proud to say that I achieved this vision by collaborating with some Tech industry giants such as Bazaar Technologies, NayaPay, etc.

## **How has your role as the president of SES influenced your professional life and relationships?**

SES has had a significant impact on my professional life and relationships. As I have always been a dedicated person to project management, it provided me with relevant experience. It offered me a practical exposure to different challenges faced during management. Regarding the impact on relationships, serving as president enhanced my soft skills. It instilled a sense of responsibility, improving my ability to communicate more comprehensively and effectively. Comprehensive and effective communication is crucial for building strong relationships, and this skill has been honed through my role in SES.

## **Could you share an unforgettable moment or event that occurred during your tenure?**

The most unforgettable moment of the tenure was the successful execution of our very first event, a mega event, Tech Arena. It provided me with a feeling of accomplishment. All the tiring nights, stressful meetings, and everything was forgotten when the event was successfully executed. I could feel the satisfaction and happiness in each team member, which made me happy.

### **Thank you note:**

This experience helped me understand that a leader is successful when the team is supportive. I am thankful to every team member for always being so supportive and understanding. I am also grateful to the fantastic mentors, Sir Dr. Naeem Mahoto, Sir Dr. Mohsin Memon, Ma'am Hira Nouman, and Ma'am Dr. Rabbeea Jaffari. Ma'am Rabbeea, I can never forget the online meetings after SPEOD to appreciate and guide the whole team; your presence in every session meant a lot, and Ma'am Hira, your guidance was the path for the successful TechArena.

# Design By:



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GRAPHIC DESIGNER



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KHAN**  
GRAPHIC DESIGNER



**SHUMAIM  
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# Content Compilation: Proofreader



**ALISHBA**  
CONTENT WRITER



*Thank you*